Game Procedures
Referee – Table Officials

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Referees:
- Do the coin flip <u>immediately after teams entered the court</u>. If any player introduction then <u>right after this introduction</u>. Immediately tell your partner which team has the first possession
- Communicate to the table officials before starting the game which team has the first possession.

Table Officials:
- Mark the team who has the first possession on the scoresheet

Referees:
- <u>Eye contact with table officials</u> to make sure they are ready
- If the referee has the ball in hand, pass the ball to the defense. If not, make sure the defense passes the ball to the offense.

Table Officials:
- Start the game clock and shot clock as soon as the offensive player <u>gains a clear possession in hands</u> after the check-ball is cmpleted

Referees:
- Check if game clock and shot clock run properly.

Out of Bounds

Referees:
- Call the out of bounds violation showing the official FIBA "stop the clock" signal
- If the ball goes to the offense, point in the direction towards the baseline and with an according verbal indication, e.g. "White Ball" or "Ball for White"
- If the ball goes to the defense, point in the direction towards the endline opposite the basket and with a verbal indication, e.g. "Blue Ball" or "Ball for Blue"

Table Officials:
- Do not reset the shot clock if the ball possession goes to the same team
- Reset the shot clock if the ball possession goes to the opposing team

Referees:
- Check the time remaining on the shot clock before the check-ball

Referees:
- Call the violation showing the official FIBA "stop the clock" signal and signal for the type of violation
- If the ball goes to the offense, point in the direction towards the baseline and with a verbal indication, e.g. "White Ball" or "Ball for White"
- If the ball goes to the defense, point in the direction towards the endline opposite the basket and with a verbal indication, e.g. "Blue Ball" or "Ball for Blue"

Table Officials:
- Reset the shot clock

Referees:
- Check the time remaining on the shot clock before the check ball

Referees:
- Call the foul showing the official FIBA "stop the clock for foul" signal and <u>with a verbal indication, e.g. "White Foul"</u>
- If foul on the act-of-shooting, indicate the number of free throws
- If foul not on the act-of-shooting, point to the floor
- <u>Do not report the number of the player</u> for the foul to the score table except in case of Unsportsmanlike Foul or Disqualifying Foul

Table Officials:
- Reset the shot clock
- Update the team foul on the scoresheet immediately

Referees:
- <u>Always be aware of the number of team fouls</u>
- Check the correctness of team fouls on the scoreboard before the check-ball

Table Officials:
- Reset the shot clock <u>once the ball touches the ring</u>. Restart the shot clock <u>when any team gets a clear possession</u>
- Do not reset the shot clock if the ball misses the ring. Reset the shot clock only if the last defensive team gets a clear possession

Referees:
- Always be aware of the time remaining on the shot clock and be ready to take any decision
- Check the correctness of the time on the shot clock
- <u>Remember which team had the last possession</u>

Table Officials:
- Do not reset the shot clock. Reset the shot clock only if the defensive team gets a new, clear possession

Referees:
- Always be aware of the time remaining on the shot clock and be ready to take any decision
- Check the correctness of the time on the shot clock
- Remember which team had the last possession

Referees:
- Trail official indicates 1 point or 2 points

Table Officials:
- Update the scoresheet <u>immediately</u>
- Reset the shot clock and <u>restart it when the last defensive team gets a clear possession</u>

Referees:
- <u>Check the correctness of scores on the scoreboard</u>

Referees:
- Make sure teams follow the correct substitutions procedures
- Do not start the check ball if any team has four players on the court
- In case any team has four players on the court <u>while the game clock is running</u>, a Technical Foul shall be given to this team

Table Officials:
- No action required

Referees:
- Call the time-out showing the official FIBA "time-out" signal
- Communicate with the table officials which team took the time-out

Table Officials:
- Update the scoresheet immediately
- Use the buzzer or whistle after 20" to indicate the end of the time-out

Referees:
- Check the correctness of the time on the shot clock
- Remember how to resume the game (e.g. which team had the possession or which player shall shoot the free throw)