



FIBA 3X3 Player Tour Guide



Guide to FIBA 3x3 Player Tour

Player tour as a competition format	3
Basic idea of the FIBA 3x3 Player tour format.....	3
Determination of individual player tour standings.....	3
Finals qualification in a FIBA 3x3 team tour	3
Determination of player tour team standings.....	4
Managing team tours in FIBA 3x3 digital tools	5
Basic requirements and process.....	5



Player tour as a competition format

The objective of these guideline is to summarize all the relevant information about player tours as viewed by FIBA 3x3..

Basic idea of the FIBA 3x3 Player tour format

A player tour is a multi-events competition or series of events with min 3 events (2 stops + 1 final, or 3 stops in case there is no final) to enable a recurrent competition. The duration of such tours spans across a longer period of calendar time and allows players more opportunities to play and compete in an organized manner.

Player tour is geared around an individual athlete based on the following principles:

- Players can form 3-4 players' team with different teammates for each tour stop.
- Players can play in some or all of the tour stops, with same or different teammates. However, in one tournament, a player can play only for one team.
- Tour standings are calculated for individual players
- Team standings are calculated only when there's a final tournament. Having a final tournament is, however, optional.
- The qualification spots for the player tour finals are based on the performance of individual players. A qualified player can then pick teammates ("captain's picks") to form a finals team.
- There needs to be minimum of 3 tour stops (including a final if any)

A player tour can be comprised of various categories, therefore:

- there can be a varying number of tour stops for the different categories, e.g. a tour can have five tour stops in the Open category but three tour stops in the Boys Under-16 category.
- there can be extracurricular categories in a tour stop, e.g., a given tour stop can have an Over-50 category that is not a part of tour and is being held only for said tour stop.

Determination of individual player tour standings

The final individual player standings, both interim and final, for the player tour are determined based on the total of individual tour points, including those accrued from the finals tournament.

Finals qualification in a FIBA 3x3 player tour

Players qualify to the finals tournament via individual tour standing. The organiser can set at his/her own discretion, the rules based on which the qualified players are chosen.

Once qualified, a player becomes the captain of a finals team and can pick other players to the team (so-called captain's picks). Any player that has played in the same tour during the same season is eligible to be picked (not mandatory, at organizer own discretion). In the case of a player receiving invitation from multiple captains, the player him/herself makes the decision which team to join.



Determination of player tour team standings

The team standings are determined based on the results of the final tournament. There are no team standings if there is no finals tournament

The player tour standings are determined based on the Article 13 of the official 3x3 rules.

Art. 13 Standings of teams

Both in pools and in overall competition standings, the following classification rules apply. If teams that have reached the same stage of the competition are tied after the first step, refer to the next one – and so on.

1. Most wins (or win ratio in case of unequal number of games in inter-pool comparison);
2. Head-to-head confrontation (only taking win/loss into account and applies within a pool only);
3. Most points scored in average (without considering winning scores of forfeits).

If teams are still tied after those three steps, the one(s) with the highest seeding win(s) the tie-breaker.

The standings of tours (whereas tours are defined as series of connected tournaments) will be calculated for the tours denominator, i.e. either players (if players can create new teams in every tournament) or teams (if players are bound to one team for the whole tour). Tour standings order:

- i. Standings in final event or prior to it, being actually qualified to tour final;
- ii. Ranking points collected for final standings at each tour stop;
- iii. Followed by 1, 2 and 3 above;
- iv. Seeding for tie-breaking purposes will be a tour seeding done simultaneously with each specific event seeding.

Note: Tour seedings are done with all the teams participating in a tour irrespectively if they play or do not play the next event.

Players are awarded tour points based on the section 6 of the Ranking Compendium.

6. Tour points for tour standings

Irrespectively of tournament size, tour points are awarded in each tour's tournament for tour standing purposes:

Tournament standing	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17-32	33+
Tour points	100	80	70	60	50	45	40	35	20	18	16	14	12	11	10	9	3	1

In addition to the overall tour standings, the organiser has the option of grouping the participating teams into multiple conferences. Applying the conference setting has no impact to the calculation principles of the tour points for any individual team, but impacts only which teams are included in the ranking order of a given conference.

Individual ranking points

Players are awarded individual FIBA 3x3 ranking points from each tour stop per the normal process after the results of the each tour step are validated.



Managing Player tour in FIBA 3x3 digital tools

Basic requirements and process

The player tour organiser must use the web version of the Event Maker. Event Maker includes the following functionalities:

1. Creating the tour with the *Create Player Tour* functionality. This includes
 - a. Giving the tour a name
 - b. Creating a minimum of three tour stop events (Create
 - c. Marking one of the stop as tour final (if there is such)
 - d. Configure the tour categories for each tour stop at *Tours / Edit Tour / Add Category*
2. Editing the individual tour stop 3x3 events from *Edit Event*, as any other stand-alone 3x3 event.
3. Executing the event and entering results like for any 3x3 event
4. When using the *Make the Event Official* the organiser shall see a preview how the latest results from a tour stop impact the tour standings
5. After validating the tour stop results, an automatic tour standing calculation is triggered and the individual tour standing widget on the organiser site is automatically updated

The Event Maker has the following widgets available to be embedded to the organiser's site to display tour stop results and live tour standing. The widget code snippets are available from *Organiser widgets* and support multiple languages.

- *Results widget* separately for each tour stop
- *Player tour standing widget*

Note: The feature of managing finals player rosters will not yet available in version 1.